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Nationality: Australian

### **Tertiary Qualifications**

1983: Post Graduate Diploma, Film & Television: Victorian College of Arts, Australia  
1982: B.Science (mathematics, computers) Monash Universty, Australia

### **Work Experience:**

#### **Multimedia/Performacce/Art:**

2009: Festival Della Scienca, Genova, Interactive Videowall, Telecom Pavillion <http://www.vimeo.com/7248404>  
2009: Venice Biennale, Venice Pavillion. Gelatina Lux: video installation in collaboration with Maria Grazia Rosin. <http://vimeo.com/5207377>  
2009: Digital Scenography 6screen projection, Dance performance <http://www.vimeo.com/5756915>  
2009: Live performance, Ippodromo, Milano, International Furniture Fair, closing party. <http://www.myspace.com/decibelclan>  
2009: Video Installation, Carnegie Museum of Art,Pittsburgh, USA, Forum 62: Maria Grazia Rosin  
2009: 3screen projection, Replay store Barcelona, New York – Houdini  
2008: Live Performance, MITO with Repertorio Zero <http://www.vimeo.com/2977793>  
2008: Interactive installation Milan Furniture Fair. NABA, Masters: Digital Environment Design. Touch/MaxMsp/Mocolo <http://www.vimeo.com/2893517>  
2007: Video Installation, Palazzo Fortuny, Venice, for exhibition of Maria Grazia Rosin, glass sculptress.  
2007: Philips WOW 3d stereoscopic screen: demo material <http://www.business-sites.philips.com/3dsolutions/about/Index.html>  
2006: CHICCO: 4 minute cgi visualisation of new shop concept. <http://it.test.chicco.fabbricadigitale.it/franchising/video.asp>  
2006: GURU –“Bread and Butter” festival, Barcelona: multi screen wall projections, interactive projection on vapour screen for fashion show  
2006: Museum of Science, DaVinci, Milano. Supervisor, 3 minute video: DaVinci’s Flying Machines with sudents of NABA.  
2005: AIEP, Fabbrica del Vapore, Milano – dance production using proprietary colour tracking software with Derivative, interactive 2d/3d software via MIDI

- 2005: "Limit" - 4 minute sequence for current fulldome video production, Lucern Planetarium <http://www.verkehrshaus.ch>
- 2005: 7x3min 9screen installations based on literature:, Tamatete Gallery,Rome, Divina Commedia,Borges,Dick
- 2004: Artists in Labs program, Lucerne Planetarium <http://www.artistsinlabs.ch/>  
3d animated film with 3d sound using 8 projector SkyScan system <http://www.skyskan.com/>
- 2003: Skyskan, USA: opening sequence for UPS conference Valencia, Spain - 3d sound, Demo for Skyskan Realtime dome system
- 2003: TaMatete gallery,Rome. 5 x 4 minute, 9 screen synchronised projection of 3d environment with 3d surround sound.
- 2003: Arte, convention, interactive graphics, sound reactive, realtime 3d graphics, Derivative Touch Designer <http://www.derivativeinc.com/>

### **Cinema/TV:**

- 2008: Nestea, EDI, Milano plant growth plugin+dynamics. TV commercial - houdini
- 2008: Mercedes, Realise Studio,London. Effects Animation, houdini Interactive video for internet. <http://www.mercedes-glk.com>
- 2007: Fashion TV, 3danimation, compositing, shoot supervision, Winter, christmas and New Year station idents.
- 2007: "Inkheart", Rainmaker,London. 'nymph lake seq.' houdini
- 2006: "Lazytown", Reykjavik Iceland. Cg supervisor - Maya
- 2004: "Andata Ritorno" Production Co. Lumiq, Torino
- 2002 "Ghost Ship" – Production Co. Photon. Australia
- 2002: "Don't Peek" – Production Co:Animal Logic. Australia
- 2001/2002: "FearDotCom"-dir. Bill Malone,Production Co. Mediacube Milan
- "Tomb Raider" – dir. Simon West, Production Co. CFC London
- "Vajont" – dir Renzo Martinelli, Martinelli Film/Rai Cinema.
- 1999-2000: "Epicenter" dir. Rick Pepin, - Visual Effects Supervisor
- 1998-1999: "The Matrix" dir. Wachowsky bros. Animal Logic, Sydney
- 1996-1997: "Dark City" dir. Alex Proyas D-Film,Sydney
- 1996: "Nirvana" dir. Gabriele Salvatores with Christopher Lambert

### **Teaching:**

- 2007-2009: NABA, Milano. Masters in Digital Environment Design teaching Derivative Touch Designer for interactive applications <http://www.master-naba-d3d.net>
- 2006-2009: NABA, Milano. Project supervisor, Houdini instructor, 3<sup>rd</sup> year, Triennio Media art and design.
- 2003-2004: University of Cinema, Babelsberg - interactive graphics workshop
- 2003-2004: State University, Milan, Interactive graphics, Derivative Touch Designer workshop.
- 1992: Royal Melbourne Institute of Technonogy CG course supervisor

### **Commercial Video:**

- 2005: 60sec spot, Ringo – water effects Prod: Chinatown, Milano
- 2002: Fox SciFi ident. Production Co : Fuel.
- 1999: 5 minute "Laaf" Pilot, Endemol Virtual Television Department, Hilversum, Holland – VICOM motion capture.

1995-1996: Freelance Animator - Lost in Space, Rushes- London

1992-1994: Animation Director - Visuals, Milan

1993: Animation supervisor - Rushes, London

1984-1987: Animator, Cranson/Csuri productions, USA

**Audio:**

2004: Skyscan demo sequence, International Planetarium Conference, Valencia

2003: Tamatete Living Gallery, Rome – 3d surround sound

2003: Arte convention, Bologna. Sound reactive graphics

1995: Frontiers of Utopia, Jill Scott, ZKM Karlsruhe

1991: Interactive Sound, Jill Scott, Machine Dreams, Siggraph91

1990: Interactive sound, Sydney Biennale